NAME

All:

-Developed basic game mechanics

-Developed basic monster movement

Jordan:

-Wrote game over text

-Wrote opening paragraph of game

-Wrote 8-Bit and orchestrated song for game

-Made sprites/animations for main character

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Alex:

-Wrote game over text

-Wrote opening paragraph of game

-Drew all tilemaps

-Designed all levels

-Found and implemented sound effects

Xuan Liu:

-Drew sprites for monsters

-Made title screen

-Made game over screen

Same Gould:

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